

Whitby Men's Slo-Pitch League – Year End Round Robin Playoffs

Amended March 10, 2026

- Teams are seeded 1-12 based on their regular season record (regardless of divisional standings).
- Each team must field at least 9 of their own registered players to be eligible to play; failure to do so shall result in a default score of 7-0. No pickups or opposing team supplying catcher will be allowed.
- Teams divided into pools based on seedings:

Pool A

1st Place
10th Place
11th Place

Pool B

4th Place
6th Place
7th Place

Pool C

3rd Place
5th Place
8th Place

Pool D

2nd Place
9th Place
12th Place

- Higher seeded team in regular season will be home team in every Round Robin game. Home team will be determined based on Playoff Seeding Slots for Elimination Rounds.
- In Round Robin play all teams within a pool play each other to determine Pool Standings.
- Winners of individual pools will receive a bye for the Crossover Elimination Round.
- Remaining teams will play crossover games against another pool. Crossover winners will advance.
- Round Robin standings will be determined on a point basis with a team awarded two points for a win, one point for a tie, and zero points for a loss. In the event teams are tied in points at the end of the playoff pool Round Robin, the following order shall be used to determine final individual Pool Group standings.
 - a) Team with the most wins shall be placed higher.
 - b) Team with the best record during games between the teams concerned.
 - c) Team with the fewest runs allowed
 - d) Team with the best run differential (maximum 7 run differential per game)
NOTE Bottom of 7th MUST be played if home team is NOT ahead by at least 7 runs – if 11PM light curfew reached home team will receive better of: end of previous full inning, or run differential at time of 11PM light curfew.
 - e) Team with the higher regular season standing
- Ties are permitted in Round Robin play but not in Elimination Rounds. If extra innings are required the last out of the preceding inning will start at second base.
- All Playoff Games to be a full 7 innings, Friday night games to start at 7:30PM and 9PM to accommodate this. If Saturday night games are needed (due to Friday night rainouts) and the 11PM light curfew has been reached, then it is up to the team trailing to decide if they would like to continue the game on Sunday at 9AM.
- Unless otherwise noted above, regular season rules apply.
- 2 umpires will be used in all Elimination Games.

Round Robin

Pool A

10th Place	1st Place	1st Place
3 - Fri 9:00PM (K1)	7 - Sat 10:30AM (K1)	11 - Sat 1:30PM (K1)

11th Place 11th Place 10th Place

Pool B

6th Place	4th Place	4th Place
1 - Fri 7:30PM (K1)	5 - Sat 9:00AM (K1)	9 - Sat 12:00PM (K1)

7th Place 7th Place 6th Place

Pool C

5th Place	3rd Place	3rd Place
2 - Fri 7:30PM (K2)	6 - Sat 9:00AM (K2)	10 - Sat 12:00PM (K2)

8th Place 8th Place 5th Place

Pool D

9th Place	2nd Place	2nd Place
4 - Fri 9:00PM (K2)	8 - Sat 10:30AM (K2)	12 - Sat 1:30PM (K2)

12th Place 12th Place 9th Place

Pool A

1st Place
10th Place
11th Place

Pool B

4th Place
6th Place
7th Place

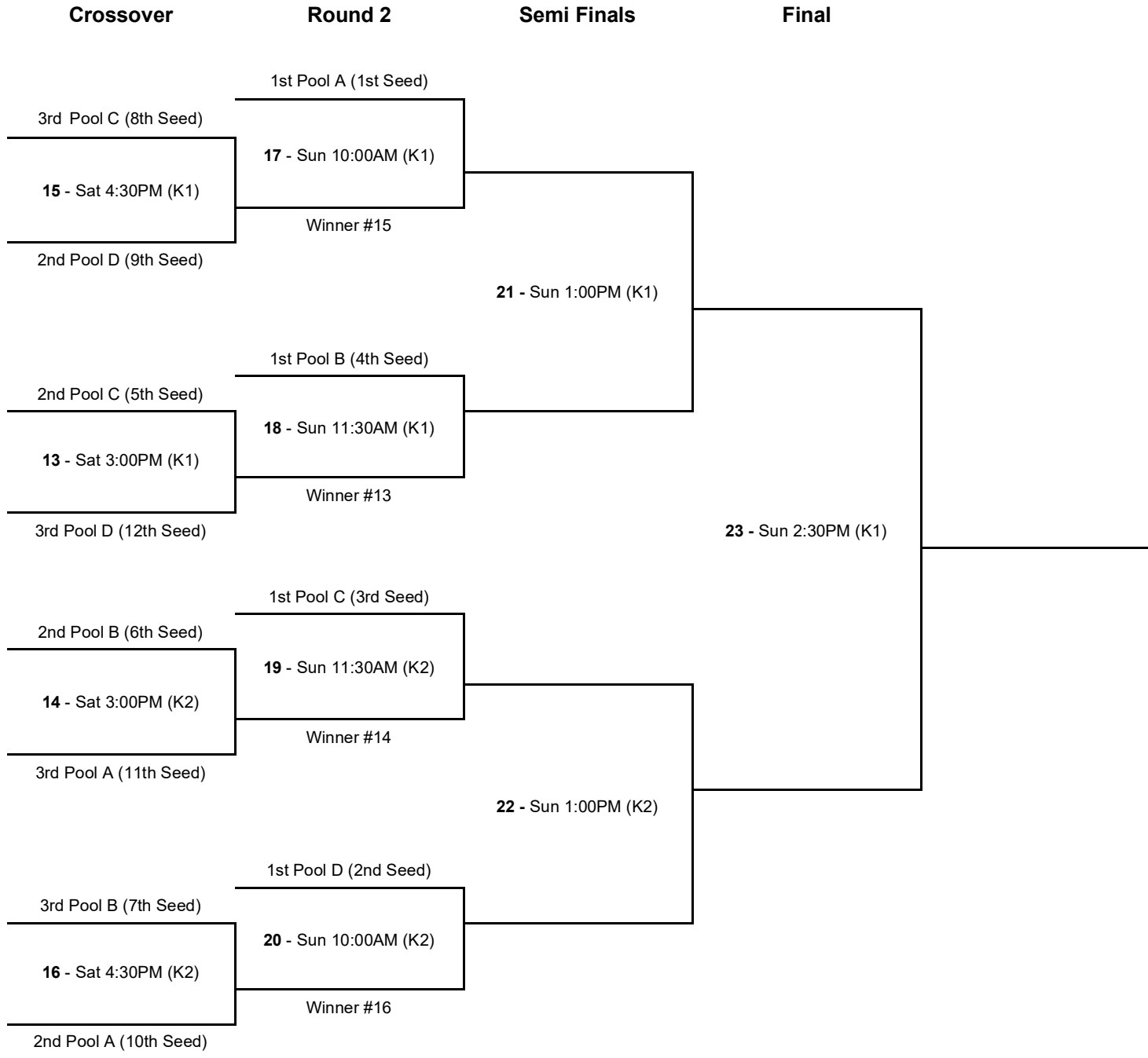
Pool C

3rd Place
5th Place
8th Place

Pool D

2nd Place
9th Place
12th Place

Elimination



Pool Standings:

Pool A

1st Place
10th Place
11th Place

<u>Pos.</u>	<u>Team</u>	<u>Wins</u>	<u>Losses</u>	<u>Ties</u>	<u>Points</u>
1st	_____	_____	_____	_____	_____
2nd	_____	_____	_____	_____	_____
3rd	_____	_____	_____	_____	_____

Pool B

4th Place
6th Place
7th Place

<u>Pos.</u>	<u>Team</u>	<u>Wins</u>	<u>Losses</u>	<u>Ties</u>	<u>Points</u>
1st	_____	_____	_____	_____	_____
2nd	_____	_____	_____	_____	_____
3rd	_____	_____	_____	_____	_____

Pool C

3rd Place
5th Place
8th Place

<u>Pos.</u>	<u>Team</u>	<u>Wins</u>	<u>Losses</u>	<u>Ties</u>	<u>Points</u>
1st	_____	_____	_____	_____	_____
2nd	_____	_____	_____	_____	_____
3rd	_____	_____	_____	_____	_____

Pool D

2nd Place
9th Place
12th Place

<u>Pos.</u>	<u>Team</u>	<u>Wins</u>	<u>Losses</u>	<u>Ties</u>	<u>Points</u>
1st	_____	_____	_____	_____	_____
2nd	_____	_____	_____	_____	_____
3rd	_____	_____	_____	_____	_____
